

# Aeronautica Militare Virtuale Italiana



## “Campagna Operativa Corona Ace”


COFAV

<http://www.amvi.it>

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**1. General**

Campaign Name:	Operation Corona Ace	
Starting Date:	Wednesday, October 1, 2008	
Finish Date:	Saturday, January 31, 2009	
Missions, minimum number:	15	
Missions, maximum number:	30	
Theater:	Balkans	
Assigned AG Targets:	10 (Blue Team attacker, Red Team defender)	
Purpose:	Air to Air advanced training	
Mission Type:	Tactical Engagement Force on Force	
Mission Editing:	Blue Team: Pre-planned TE Red Team: From scratch just before the commit	
AWACS Support:	Mandatory	
Guest Groups:	VEAF – Virtual European Air Force  338th Tiger's  77th VFW  Widow Makers  Escuadron 111  H-EAF – 391vFS Aeolus – 321vTS Chiron  341 <sup>st</sup> Eagle Squadron  9 <sup>th</sup> WTAC “Griffons”  101e – Esquadron	
Available External Slot:	2 Pilots + 2 AWACS	
Required Software:	Open Falcon 4.5, Rapace Launcher, TeamSpeak, Hamachi, F4Awacs	
Italian Local Time:	→ Sunday, October, 26 3.00 AM = UTC + 02:00 Sunday, October, 26 3.00 AM → = UTC + 01:00	

Mission Day(s)

Monday, Tuesday at 19.00 UTC unless group requirement necessitate a different day/type.

Operation Corona Ace is the 4<sup>th</sup> Interforce Training Campaign ( the 2<sup>nd</sup> Force on Force) created by AMVI – Aeronautica Militare Virtuale Italiana .

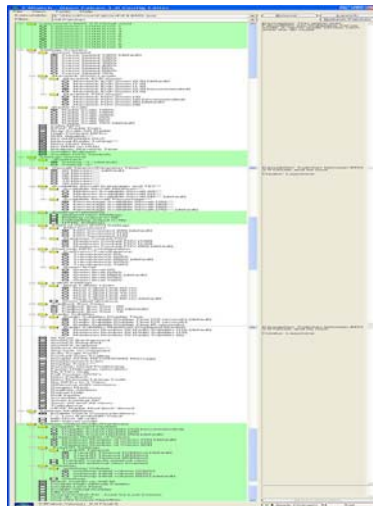
THIS IS NOT A COMPETITIVE CAMPAIGN, ADVANCED TRAINING IS THE ONLY PURPOSE OF THIS CAMPAIGN. FLY THIS CAMPAIGN AS A NORMAL TRAINING MISSION. WE REFUSE ANY TYPE OF CONTROVERSY.

***Although it is not our specific intent to censor, those posts and/or controversy that are deemed inappropriate by AMVI, for whatever reason we deem valid, will be removed (and groups too). Thank you.***

## 2. Software Setup

### 2.1 Open Falcon 4.5 – Balkans Theater

Open Falcon Config Editor: setting as the following linked figure (green highlights are not mandatory)



Rapace Launcher Online Setup:

**Server:** AMVI  
**Password:** amvisetup

Rapace Launcher Basic Setup:

**Connection Bandwith:** 100 (client)  
**Taxi Time:** 10 minuts

### 2.2 F4AWACS

Download link: [Setup\\_OSC\\_v1.3.ob.zip](#)

No limits to the F4Awacs sectors editing.

### 2.3 Hamachi

Last version download link: [Hamachi](#)

### 2.4 Team Speak

#### Team Speak server

**Server Address:** 85.14.219.109:8768  
**Server Password:** amvi  
**Access:** Anonymus  
**Nickname:** YourGroupName\_Nickname (Es., AMVI\_Catu)

#### Team Speak backup server

**Server Address:** 87.28.117.119:8767  
**Server Password:** amvisrv  
**Access:** Anonymus  
**Nickname:** YourGroupName\_Nickname (Es. AMVI\_Catu)

**Note:** *due the Vista problems, IVC is not supported, but it's allowed for interflight communications.*

3 General Briefing

3.1 Operations Theater

# OPERATIONS THEATER





3.2 Airbase and Squadrons

# FIGHTER SQUADRON

## NATO

## FRY

Location	Squadron	Equipment	Pilots	Players	
Amendola Airport 100% Operational	14004th Attack Squadron	18 AMX	48 Pilots	0 Players	
	14008th Fighter Squadron	24 F-16C-52	48 Pilots	0 Players	
	14012nd Airlift Squadron	16 C-130H	48 Pilots	0 Players	
	14029th Air Cavalry Squadron	22 UH-60L	48 Pilots	0 Players	
	14034th Attack Squadron	22 AH-64D	48 Pilots	0 Players	
	Aviano Airbase 100% Operational	14026th Air Cavalry Squadron	22 UH-60L	48 Pilots	0 Players
		14033rd Attack Squadron	22 AH-64D	48 Pilots	0 Players
		14039th Fighter Squadron	12 F-117A	48 Pilots	0 Players
		14040th Fighter Squadron	18 F/A-18A	48 Pilots	0 Players
		14041st Fighter Squadron	24 F-15E-220	48 Pilots	0 Players
14042nd Attack Squadron		24 A-10	48 Pilots	0 Players	
14143rd Fighter Squadron		16 CF-188	48 Pilots	0 Players	
Beograd Airport 100% Operational		5th Fighter Squadron	22 F-16C-AGRS	48 Pilots	0 Players
		14056th Fighter Squadron	18 MiG-23ML	48 Pilots	0 Players
		14057th Fighter Squadron	18 MiG-25	48 Pilots	0 Players
	14058th Fighter Squadron	18 MiG-29S	48 Pilots	0 Players	
	14059th AWACS Squadron	2 A-50	48 Pilots	0 Players	
	14060th Attack Squadron	22 Mi-8	48 Pilots	0 Players	
	14061st Attack Squadron	22 Mi-24	48 Pilots	0 Players	
	14064th Airlift Squadron	16 C-130H	48 Pilots	0 Players	
	14066th AWACS Squadron	2 A-50	48 Pilots	0 Players	
	14048th Fighter Squadron	22 F-16C-AGRS	48 Pilots	0 Players	
14068th Attack Squadron	22 Mi-8	48 Pilots	0 Players		
14069th Attack Squadron	22 Mi-24	48 Pilots	0 Players		

Airbase	Squadron	Aircraft	Pilots	Players
Brindisi-Casale Airport 100% Operational	2nd Airlift Squadron	16 C-130H	48 Pilots	0 Players
	14011st Airlift Squadron	16 C-130H	48 Pilots	0 Players
	14021st Airlift Squadron	16 C-5	48 Pilots	0 Players
	14022nd Fighter Squadron	12 EF-2K-GE	48 Pilots	0 Players
	14028th Air Cavalry Squadron	22 UH-60L	48 Pilots	0 Players
	Cervia Airbase 100% Operational	14007th Fighter Squadron	24 F-16C-52	48 Pilots
Cervia Airbase 100% Operational	14009th Fighter Squadron	24 F-16C-52	48 Pilots	0 Players
	14015th Airlift Squadron	16 C-130H	48 Pilots	0 Players
	14027th Air Cavalry Squadron	22 UH-60L	48 Pilots	0 Players
	Ciampino Airport 100% Operational	14013rd Airlift Squadron	16 C-130H	48 Pilots
Ciampino Airport 100% Operational	14019th Airlift Squadron	16 C-5	48 Pilots	0 Players
	14024th Fighter Squadron	12 EF-2K-GE	48 Pilots	0 Players
	Gioia del colle Airbase 100% Operational	14002nd Fighter Squadron	22 Tornado ADV	48 Pilots
Gioia del colle Airbase 100% Operational	14003rd Attack Squadron	18 TornIDS G	48 Pilots	0 Players
	14030th Air Cavalry Squadron	22 UH-60L	48 Pilots	0 Players
	Grosseto Airport 100% Operational	3rd Fighter Squadron	18 EF-2K-UK	48 Pilots
Ivangrad Airbase 100% Operational	14070th Airlift Squadron	18 An-124	48 Pilots	0 Players
	14052nd Tanker Squadron	4 KC-10	48 Pilots	0 Players
Ivangrad Airbase 100% Operational	14053rd Fighter Squadron	18 MiG-23ML	48 Pilots	0 Players
	14054th Fighter Squadron	18 MiG-23ML	48 Pilots	0 Players
Kovin Airbase 100% Operational	14062nd Attack Squadron	22 Mi-24	48 Pilots	0 Players
	14067th Fighter Squadron	18 MiG-29S	48 Pilots	0 Players
Kovin Airbase 100% Operational	14047th AWACS Squadron	4 E-3	48 Pilots	0 Players
	14050th JSTAR Squadron	4 E-8C	48 Pilots	0 Players
	14051st Airlift Squadron	18 An-124	48 Pilots	0 Players
Kraljevo Airbase 100% Operational	14065th Fighter Squadron	18 MiG-23ML	48 Pilots	0 Players
	14046th Fighter Squadron	18 MiG-25	48 Pilots	0 Players
Kraljevo Airbase 100% Operational	14071st Attack Squadron	22 Mi-24	48 Pilots	0 Players
	14072nd Attack Squadron	22 Mi-8	48 Pilots	0 Players
Lepa Glava Airport 100% Operational	14045th Fighter Squadron	20 M-2000-5	48 Pilots	0 Players
	14049th Fighter Squadron	20 M-2000-5	48 Pilots	0 Players
Shkoder Airbase 100% Operational	14055th Fighter Squadron	18 Mig-21F	48 Pilots	0 Players



The screenshot displays a military command interface with a central map of the Balkans region. On the left and right sides of the map, there are panels listing various aircraft squadrons and their operational status. Each entry includes a small icon representing the aircraft type, the squadron name, the aircraft model, the number of pilots, and the number of players. Some entries also include a status indicator like '100% Operational' and a small icon representing the location (e.g., an airport).

Location / Status	Squadron Name	Aircraft Model	Pilots	Players
14014th Airlift Squadron	16 C-130H	48	0	0
Istrana Airport (100% Operational)	14005th Attack Squadron	18 AMX	48	0
Lecce Airbase (100% Operational)	14000th Fighter Squadron	18 M8339	48	0
Pratica di Mare Airport (100% Operational)	14036th AWACS Squadron	4 E-3	48	0
	14037th JSTAR Squadron	4 E-BC	48	0
	14038th Tanker Squadron	4 KC-10	48	0
Rivolto Airport (100% Operational)	14001st Fighter Squadron	18 M8339	48	0
	14035th Attack Squadron	22 AH-64D	48	0
Rivolto Airport (100% Operational)	14001st Fighter Squadron	18 M8339	48	0
	14035th Attack Squadron	22 AH-64D	48	0
Rivolto Airport (100% Operational)	14001st Fighter Squadron	18 M8339	48	0
	14035th Attack Squadron	22 AH-64D	48	0
Sigonella Airport (100% Operational)	14016th Airlift Squadron	16 C-130H	48	0
	14017th Bomber Squadron	5 B-2A	48	0
	14020th Airlift Squadron	16 C-5	48	0
Sjenica Airport (100% Operational)	14063rd Airlift Squadron	16 C-130H	48	0
	6th Fighter Squadron	18 MiG-29S	48	0
	14044th Fighter Squadron	18 Mig-21F	48	0
Sjenica Airport (100% Operational)	6th Fighter Squadron	18 MiG-29S	48	0
	14044th Fighter Squadron	18 Mig-21F	48	0
Sombor Airport (100% Operational)	14043rd Fighter Squadron	18 MiG-29S	48	0





### 3.3 Blue Team Air-to-Ground Target

#### Target 1 – Iring – 2 Bouldings



#### Target 2 – Sabac City – 2 Bouldings





### Target 3 – Belgrade EW Site

**NATO**



**TGT**

The screenshot displays a military simulation interface. At the top right, it shows 'Day 1, 9:00:00'. The main interface is divided into several panels:

- RECON Panel:** Located in the top left, it shows a 3D view of a terrain with radar dishes. It displays coordinates: 'LAT N 43 \* 49.972 ' and 'LNG E 23 \* 12.944 '. Below the view, it shows 'Slant Range: 570 ft' and 'Bullseye: 098 394 nm'. There is a 'DESIGNATE AS TRG STPT # 1' button and an 'ACCEPT' button.
- TARGET LIST Panel:** Located in the bottom left, it contains a table with the following data:

TARGET	CONDITION	VALUE
Belgrade EW site	100% Operational	
Depot	No damage	Very high
Radar	No damage	Very high
Radar	No damage	Very high
Helipad	No damage	Low
Radar	No damage	Low
Helipad	No damage	Very low
- Tactical Map:** Occupies the right and bottom right portions of the screen, showing a topographic map with various military units and a specific location labeled 'Belgrade EW site Sta'.



### Target 4 – Subotica Power Plant

NATO



TGT

The screenshot displays a military simulation interface. At the top right, it shows 'Day 1, 9:00:00'. The main area is divided into three panels:

- RECON Panel (Top Left):** Shows a top-down view of a power plant facility. It includes coordinates: LAT N 45 \* 16.477', LNG E 22 \* 12.399'. Below the view, it displays 'Slant Range: 1820 ft' and 'Bullseye: 084 337 nm'. A 'TARGETS' button is visible on the right side of this panel.
- TARGET LIST Panel (Bottom Left):** A table listing the components of the Subotica Power plant and their status.
- Tactical Map (Right):** A map of the region showing various targets marked with blue and red icons. A tooltip for 'Subotica Power plant Status 100' is visible.

TARGET	CONDITION	VALUE
Subotica Power plant	100% Operational	
Power Plant	No damage	Medium
Transformer	No damage	Low
Transformer	No damage	Low
Admin Building	No damage	Low
Converter	No damage	Low
Transformer Box	No damage	Low

Buttons for 'ACCEPT' and 'RECON' are also present in the interface.



### Target 5 – Vinca Nuclear Research

NATO



TGT

The screenshot displays a military simulation interface. At the top right, it shows 'Day 1, 9:00:00'. The main map area shows a tactical reference map with various targets marked in blue and red. A 'RECON' window is open, showing a satellite view of a target area with coordinates 'LAT N 43 \* 37.015' and 'LNG E 23 \* 14.870'. It includes a 'Slant Range: 2630 ft' and 'Bullseye: 100 399 nm'. Below the recon view is a 'DESIGNATE AS TRG SPT # 1' button and an 'ACCEPT' button. A 'TARGETS' button is also visible. A 'TARGET LIST' window is open, showing a table of target details:

TARGET	CONDITION	VALUE
Vinca Nuclear Research	100% Operational	
Nuclear Plant	No damage	High
Nuclear Plant	No damage	High
Main Plant	No damage	Low
Main Plant	No damage	Low
Transformer	No damage	Low
Cooling Tower	No damage	Low

At the bottom of the target list is a 'RECON' button. On the left side of the interface, there are labels for 'TACTICAL REFERENCE' and 'COMMS'.



### Target 6 – Podgorica South Refinery

NATO



TGT

The screenshot displays a military simulation interface. At the top, it shows 'Day 1, 9:00:00'. The main interface is divided into several panels:

- RECON Panel:** Shows a 3D aerial view of a refinery complex. It includes coordinates: LAT N 41 \* 54.635 and LNG E 21 \* 18.220. Below the view, it displays 'Slant Range: 3070 ft' and 'Bullseye: 118 362 nm'. There is a 'DESIGNATE AS TRG STPT # 1' button and an 'ACCEPT' button.
- TARGET LIST Panel:** A table listing the status of the target and its components.

TARGET	CONDITION	VALUE
Podgorica South Refinery	100% Operational	
Main Plant	No damage	Very high
Tower	No damage	Medium
Tower	No damage	Medium
Processing Tank	No damage	Low
Processing Tank	No damage	Low
Cracking Tower	No damage	Low

The background features a tactical map of the Balkan region with numerous blue and red icons representing various targets. A tooltip for 'Podgorica South Refinery Status 100' is visible over the map.



### Target 7 – Srbobran Gas Field

NATO



TGT

The screenshot displays a military simulation interface. At the top right, it shows 'Day 1, 9:00:00'. The main area is a tactical map with various icons. A 'RECON' window is open, showing an aerial view of a gas field with coordinates 'LAT N 44 \* 51.831 ' and 'LNG E 22 \* 25.280 '. Below the view, it indicates 'Slant Range: 3950 ft' and 'Bullseye: 089 348 nm'. A 'DESIGNATE AS TRG STPT # 1' button is visible. A 'TARGETS' window is also open, showing a table of target details.

TARGET	CONDITION	VALUE
Srbobran Gas Field	100% Operational	
Main Plant	No damage	Medium
Processor	No damage	Low
Office	No damage	Low
Processing Tanks	No damage	Low
Warehouse	No damage	Low
Warehouse	No damage	Low



### Target 8 – Brcko Bridge – 2 Bridges

NATO



TGT

The screenshot displays a reconnaissance interface with a top-left window showing a 3D view of a bridge. The window includes the following data: LAT N 44 x 09.869', LNG E 20 x 45.647', Slant Range: 1710 ft, Bullseye: 097 283 nm, and a button labeled 'DESIGNATE AS TRG STPT # 1' with an 'ACCEPT' button. The main map area shows a terrain map with numerous target markers. A tooltip for 'Brcko Bridge Status 100' is visible. A 'TARGET LIST' window is open at the bottom, containing the following table:

TARGET	CONDITION	VALUE
Brcko Bridge	100% Operational	
Bridge	No damage	Very high

NATO



TGT

This screenshot is identical to the one above, showing the same reconnaissance interface with the 3D view of the bridge, the terrain map, and the 'TARGET LIST' window containing the same data.



### Target 9 – Shkoder Airbase

**NATO**



**TGT**

Day 1, 9:00:00

**RECON**

LAT N 41 \* 36.874 '    LNG E 21 \* 32.085 '

Slant Range: 6900 ft    Bullseye: 119 381 nm

DESIGNATE AS TRG STPT # 1    ACCEPT

**TARGETS**

TACTICAL REFERENCE  
COMMS

**TARGET LIST**

TARGET	CONDITION	VALUE
Runway	No damage	Very high
Runway	No damage	Medium
Runway	No damage	Medium
Ammo Dump	No damage	Low
Fuel Tank	No damage	Low
Fuel Tank	No damage	Low
Control Tower	No damage	Low
Runway	No damage	Very low

RECON

Shkoder Airbase Status 100



### Target 10 – Kraljevo Airbase

**NATO**



**TGT**

The screenshot displays a military simulation interface. At the top right, it shows "Day 1, 9:00:00". The main map area shows a terrain with various markers, including a red arrow pointing to "Kraljevo Airbase Stat".

**RECON** window details:

- LAT N 43 \* 14.405
- LNG E 23 \* 7.098
- Slant Range: 7040 ft
- Bullseye: 103 401 nm
- DESIGNATE AS TRG STPT # 1
- ACCEPT

**TARGET LIST** window details:

TARGET	CONDITION	VALUE
Kraljevo Airbase	100% Operational	
Runway	No damage	Very high
Runway	No damage	Medium
Runway	No damage	Medium
Ammo Dump	No damage	Low
Fuel Tank	No damage	Low
Fuel Tank	No damage	Low

Other interface elements include "TACTICAL REFERENCE" and "COMMS" on the left, and a "RECON" button at the bottom of the target list.

#### 4. Staff AMVI

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Rimini, 23 settembre 2008

  
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